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Answers:

1. B) Waterfall planning

2. B) To evaluate team performance and improve the process

3. D) Remaining work in the sprint

4. B) Removing impediments for the team

5. B) Kanban

6. C) The rate at which a team completes work items

7. C) Product Owner

8. B) 2–4 weeks

9. C) Transparency and consistency in completed work

10. C) Responding to change over following a plan

11. C) Product Owner

12. B) To merge code changes frequently to detect integration issues early

13. A) A large user story that can be broken down into smaller ones

14. C) SAFe (Scaled Agile Framework)

15. C) It helps avoid misunderstandings

16. B) Cycle time

17. D) Test Execution

18. B) Valuable

19. C) A time-boxed research activity to explore unknowns

20. B) Synchronize team efforts and address blockers

21. C) Fixed-time, variable-scope contracts

22. A) Writing tests before writing code

23. A) To outline a long-term vision for the product

24. C) A restriction on work-in-progress items to improve flow

25. A) Deliver value to customers faster

26. D) To ensure backlog items are ready for upcoming sprints

27. D) Reducing unnecessary work

28. B) Focusing only on tools instead of mindset

29. A) By emphasizing automation and continuous delivery

30. D) Self-organizing and cross-functional